

2017 District 5 Coach-pitch Interleague Rules

All D5 Mini Minors games will be played in compliance with the 2017 Little League Softball Rules and Regulations, and will include the following:

- NO "LOCAL" LEAGUE RULES ALLOWED!

- THE HOME/HOST TEAM IS RESPONSIBLE TO PREPARE THE FIELD.

- TEAM MANAGERS SHOULD COMMUNICATE WITH EACH OTHER 48 HOURS, IN ADVANCE, TO CONFIRM GAME, TIME AND LOCATION; AND TO HELP AVOID/REDUCE CANCELLATIONS.

1. A continuous batting order will be used for both teams.
2. The new rule 6.02-(c) will be used. After entering the batter's box, the batter must remain in the box with at least one foot throughout the at bat unless there is a time out awarded or the swing or a play takes them out of the box or the pitcher leaves the circle or the catcher leaves the catchers box. If the batter leaves the box, the umpire shall provide one warning after which the umpire shall call a strike for every delay. No pitch has to be thrown.
3. The defense can play up to 10 players in the field.
4. There will be a maximum of 5 runs scored per half inning OR 3 outs, whichever happens first.
5. No batting tees and no walks.
6. The time limit for all games at this level is a maximum of 1.5 hrs, drop dead time from scheduled start time.
7. Free substitution is permitted. Minimum play rules apply: 6 defensive outs and 1 at bat.
8. The defense team is permitted 2 coaches on the field provided there is a coach in the dugout as well. One in the outfield and one behind the catcher.
9. Adults (offensive team manager or coach) will pitch in the first half of the season by hand. A maximum of six (6) pitches will be presented to the batter. The players will be taught to pitch during the season at practices.
10. Beginning May 1, 2017 players may begin to pitch. When players are pitching, the batter will get four (4) pitches, and then the offensive team manager or coach will pitch three (3) more pitches to the batter. There will be no strikes called on swings against these first four (4) pitches when a player is pitching. Strikes pitched by a player but not swung at, will be called as a strike. The purpose is to encourage the players to hit the ball rather than wait for the coach to pitch to avoid being stuck out.
11. Player pitchers will be restricted to two (2) innings per game and four (4) innings per week. If a player pitches in more than one (1) inning, one calendar day of rest is mandatory. Delivery of a single pitch constitutes pitching in one inning.
12. Player pitchers will pitch from the regulation pitching distance of 35 feet mound to plate.
13. Advancing on a passed ball is permitted except for home base. No runner may advance from third base to home on a passed ball or wild pitch. Once a pitch passes the catcher or is caught by the catcher, the runner on third base must remain on third unless a defensive play is being made against a runner or runner/batter.
14. There are no game results recorded to determine a winner/loser of scheduled games.
15. The Coaches Pitch Division will not have an end of season tournament.
16. NO FORFEITS

2017 District 5 Minors Interleague Rules

All D5 Minor Division games are played in compliance with the 2017 Little League Softball Rules and Regulations, and will include the following:

- **NO "LOCAL" LEAGUE RULES ALLOWED!**
 - **THE HOME/HOST TEAM IS RESPONSIBLE TO PREPARE THE FIELD.**
 - **TEAM MANAGERS SHOULD COMMUNICATE WITH EACH OTHER 48 HOURS, IN ADVANCE, TO CONFIRM GAME, TIME AND LOCATION; AND TO HELP AVOID/REDUCE CANCELLATIONS.**
1. A continuous batting order will be used for both teams.
 2. The new rule 6.02-(c) will be used. After entering the batter's box, the batter must remain in the box with at least one foot throughout the at bat unless there is a time out awarded or the swing or a play takes them out of the box or the pitcher leaves the circle or the catcher leaves the catchers box. If the batter leaves the box, the umpire shall provide one warning after which the umpire shall call a strike for every delay. No pitch has to be thrown.
 3. The defense can play up to 10 players in the field
 4. Free substitution is permitted. Minimum play rules apply: 6 defensive outs and 1 at bat. No courtesy runners are allowed.
 5. There will be a maximum of 5 runs scored per half inning OR 3 outs, whichever happens first.
 6. The "10 run rule" **will not** be observed.
 7. Home team will provide 2 new official Little League softballs to the plate umpire at the coach/umpire conference held prior to the game.
 8. The time limit for all games at this level is no new inning may begin after 1.45 hrs from the scheduled start time with a drop dead time of 2 hrs from the scheduled start time.
 9. The host league will provide a minimum of a home plate umpire.
 10. Teams must start and finish the game with 9 players. In the event a team has less than 9 players at the scheduled game time or other, the umpires will suspend the game and immediately leave the field of play. The two teams may continue to play and use the allotted time as a scrimmage or practice, but no umpires may be present on the field of play. Home team will report this suspension to the District.
 11. A rostered adult must be present in the dugout at all times when players are present.
 12. The home team will provide the Official score keeper.

2017 District 5 Majors Interleague Rules

All D5 Major Division games are played in compliance with the 2017 Little League Softball Rules and Regulations, and will include the following:

- **NO "LOCAL" LEAGUE RULES ALLOWED!**
 - **THE HOME/HOST TEAM IS RESPONSIBLE TO PREPARE THE FIELD.**
 - **TEAM MANAGERS SHOULD COMMUNICATE WITH EACH OTHER 48 HOURS, IN ADVANCE, TO CONFIRM GAME, TIME AND LOCATION; AND TO HELP AVOID/REDUCE CANCELLATIONS.**
1. A continuous batting order will be used for both teams.
 2. The new rule 6.02-(c) will be used. After entering the batter's box, the batter must remain in the box with at least one foot throughout the at bat unless there is a time out awarded or the swing or a play takes them out of the box or the pitcher leaves the circle or the catcher leaves the catchers box. If the batter leaves the box, the umpire shall provide one warning after which the umpire shall call a strike for every delay. No pitch has to be thrown.
 3. Free substitution is permitted. Minimum play rules apply: 6 defensive outs and 1 at bat. No courtesy runners are allowed.
 4. The "10 run rule" will be observed, as described in rule 4.10 (e).
 5. The "dropped 3rd strike" rule is in effect.
 6. Home team will provide 2 new official Little League softballs to the plate umpire at the coach/umpire conference held prior to the game.
 7. The time limit for all games at this level is no new inning may begin after 2 hrs from the scheduled start time with a drop dead time of 2 hrs 15 mins from the scheduled start time.
 8. The host league will provide a home plate umpire and it is recommended at least one base umpire. Umpires 18 and older requested whenever possible
 9. Teams must start and finish the game with 9 players. In the event a team has less than 9 players at the scheduled game time or other, the umpires will suspend the game and immediately leave the field of play. The two teams may continue to play and use the allotted time as a scrimmage or practice, but no umpires may be present on the field of play. Home team will report this suspension to the District.
 10. A rostered adult must be present in the dugout at all times when players are present.
 11. The home team will provide the Official score keeper.

2017 District 5 Juniors Interleague Rules

All D5 Junior Division games are played in compliance with the 2017 Little League Softball Rules and Regulations, and will include the following:

- **NO “LOCAL” LEAGUE RULES ALLOWED!**
 - **THE HOME/HOST TEAM IS RESPONSIBLE TO PREPARE THE FIELD.**
 - **TEAM MANAGERS SHOULD COMMUNICATE WITH EACH OTHER 48 HOURS, IN ADVANCE, TO CONFIRM GAME, TIME AND LOCATION; AND TO HELP AVOID/REDUCE CANCELLATIONS.**
1. Play 9 Bat 9
 2. The new rule 6.02-(c) will be used. After entering the batter’s box, the batter must remain in the box with at least one foot throughout the at bat unless there is a time out awarded or the swing or a play takes them out of the box or the pitcher leaves the circle or the catcher leaves the catchers box. If the batter leaves the box, the umpire shall provide one warning after which the umpire shall call a strike for every delay. No pitch has to be thrown.
 3. The “10 run rule” will be observed, as described in rule 4.10 (e).
 4. Home team will provide 2 new official Little League softballs to the plate umpire at the coach/umpire conference held prior to the game.
 5. No Time Limit unless Double Header Scheduled then 2'15' no inning after and 2:30 drop dead.
 6. Host league will pay the two District 5 assigned umpires.
 7. Teams must start and finish the game with 9 players. In the event a team has less than 9 players at the scheduled game time or other, the umpires will suspend the game and immediately leave the field of play. The two teams may continue to play and use the allotted time as a scrimmage or practice, but no umpires may be present on the field of play. Home team will report this suspension to the District.
 8. A rostered adult must be present in the dugout at all times when players are present.
 9. The home team will provide the Official score keeper.